

§ 2 : RIEMANN SURFACE

A Riemann surface is a complex manifold of dimension one:

Def : RIEMANN SURFACE

A Riemann surface is a Hausdorff and second countable topological space S together with an open cover of charts $U_i \subseteq S$

$$\varphi_i : U_i \longrightarrow V_i \subseteq \mathbb{C} \quad \text{homeomorphisms}$$

such that the changes of coordinates are holomorphic:

$$\varphi_{ij} = \varphi_j \circ \varphi_i^{-1} : \varphi_i(U_i \cap U_j) \longrightarrow \varphi_j(U_i \cap U_j).$$

Of course, nothing stops us from generalizing our previous definition of smooth manifolds to complex manifolds of arbitrary dimension, the only thing we need is the notion of a holomorphic function in multiple complex variables, but this is just a map

$$F : U \subseteq \mathbb{C}^n \longrightarrow \mathbb{C}^m$$
$$\begin{pmatrix} z_1 \\ \vdots \\ z_n \end{pmatrix} \longmapsto \begin{pmatrix} F_1(z_1, \dots, z_n) \\ \vdots \\ F_m(z_1, \dots, z_n) \end{pmatrix}$$

where each coordinate function F_i is holomorphic in each variable z_j .

Examples: (1) $\mathbb{P}^1(\mathbb{C})$ or the Riemann sphere.

This is the most basic Riemann surface. In general the calculations of before, show that $\mathbb{P}^n(\mathbb{C})$ is an n -dimensional complex manifold for any n . Hence, $\mathbb{P}^1(\mathbb{C})$ is a Riemann surface.

In particular, if $\mathbb{P}^1(\mathbb{C}) = \left\{ \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} \right\}$ we have two charts

$U_0 = \{x_0 \neq 0\}$ with local coordinate $z = \frac{x_1}{x_0}$

$U_1 = \{x_1 \neq 0\}$ with local coordinate $w = \frac{x_0}{x_1} = \frac{1}{z}$

Since $\mathbb{P}^1(\mathbb{C}) = U_0 \cup \{[0, 1]\} \cong \mathbb{A}_z^1 \cup \{\infty\}$

the point $[0, 1]$ is called point at infinity (w.r.t. the coordinate z).

(2) AFFINE PLANE CURVES

Let $f(z_1, z_2)$ be a nontrivial polynomial in two variables. We consider the affine curve

$$C = \{f(z_1, z_2) = 0\} \subseteq \mathbb{C}^2$$

A point $p \in C$ is regular if

$$\left(\frac{\partial f}{\partial z_1}(p), \frac{\partial f}{\partial z_2}(p) \right) \neq 0$$

Then around each regular point the affine curve C

is locally a Riemann surface. More precisely if

$\frac{\partial f}{\partial z_1}(p) \neq 0$, then z_2 is a local coordinate around p

$\frac{\partial f}{\partial z_2}(p) \neq 0$, then z_1 is a local coordinate around p

This works as in the case of smooth manifolds, via the implicit function theorem.

(3) PROJECTIVE PLANE CURVES

Let $F(x_0, x_1, x_2) \in \mathbb{C}[x_0, x_1, x_2]_d$ be an homogeneous polynomial of degree d , such that

$$\left\{ F = \frac{\partial F}{\partial x_0} = \frac{\partial F}{\partial x_1} = \frac{\partial F}{\partial x_2} \right\} \subseteq \mathbb{P}^2 \text{ is empty}$$

Then the zero locus $C = \{F=0\} \subseteq \mathbb{P}^2$ is a Riemann surface. This can be checked easily on the standard affine charts of \mathbb{P}^2 .

Rmk: It turns out that the curve $C = \{F=0\}$ is also connected, but we will prove this later.

(4) HYPERELLIPTIC CURVE

Let's consider a polynomial of even degree $2g+2 \geq 2$

$$f(x) = (x-a_1)(x-a_2) \cdots (x-a_{2g+2}) \quad a_i \text{ distinct}$$

The hyperelliptic curve associated to this polynomial is obtained by gluing two open sets as follows:

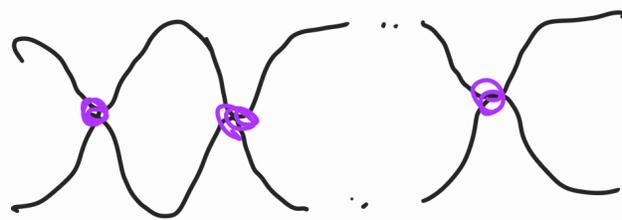
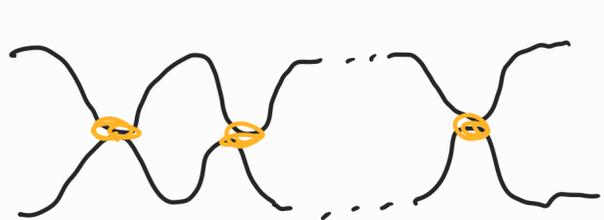
First consider the polynomial

$$g(u) = u^{2g+2} \cdot f\left(\frac{1}{u}\right) = (1 - a_1 u) \cdots (1 - a_{2g+2} u)$$

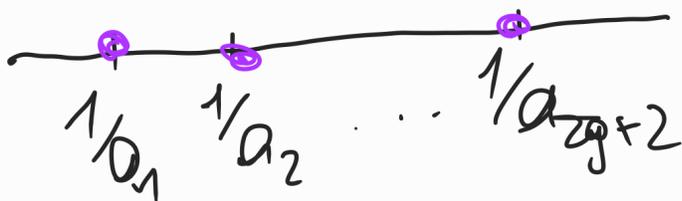
then we have two affine curves with open subsets

$$X_0 = \{y^2 = f(x)\} \supseteq U_0 = \{y^2 = f(x), x \neq 0\}$$

$$X_1 = \{v^2 = g(u)\} \supseteq U_1 = \{v^2 = g(u), u \neq 0\}$$



X_0



X_1

Then we can glue X_0, X_1 along U_0, U_1 via the maps

$$\varphi: U_0 \longrightarrow U_1$$

$$\begin{pmatrix} x \\ y \end{pmatrix} \longmapsto \begin{pmatrix} 1/x \\ y/x^{g+1} \end{pmatrix}$$

$$\psi: U_1 \longrightarrow U_0$$

$$\begin{pmatrix} u \\ v \end{pmatrix} \longmapsto \begin{pmatrix} 1/u \\ v/u^{g+1} \end{pmatrix}$$

Indeed, observe that if $y^2 = f(x)$ and $x \neq 0$, then

$$y^2 = f(x) \iff y^2 = a^{2g+2} g\left(\frac{1}{x}\right) \iff \left(\frac{y}{a^{g+1}}\right)^2 = g\left(\frac{1}{x}\right)$$

The resulting space $X = X_0 \cup X_1$ is a Riemann surface.

Moreover, the two natural maps

$$U_0 \rightarrow \mathbb{A}_x^1 \quad (x, y) \mapsto x$$

$$U_1 \rightarrow \mathbb{A}_u^1 \quad (u, v) \mapsto u$$

glue together to a global map

$$f: X \rightarrow \mathbb{P}^1.$$

§ 2.1: FUNCTIONS ON RIEMANN SURFACES

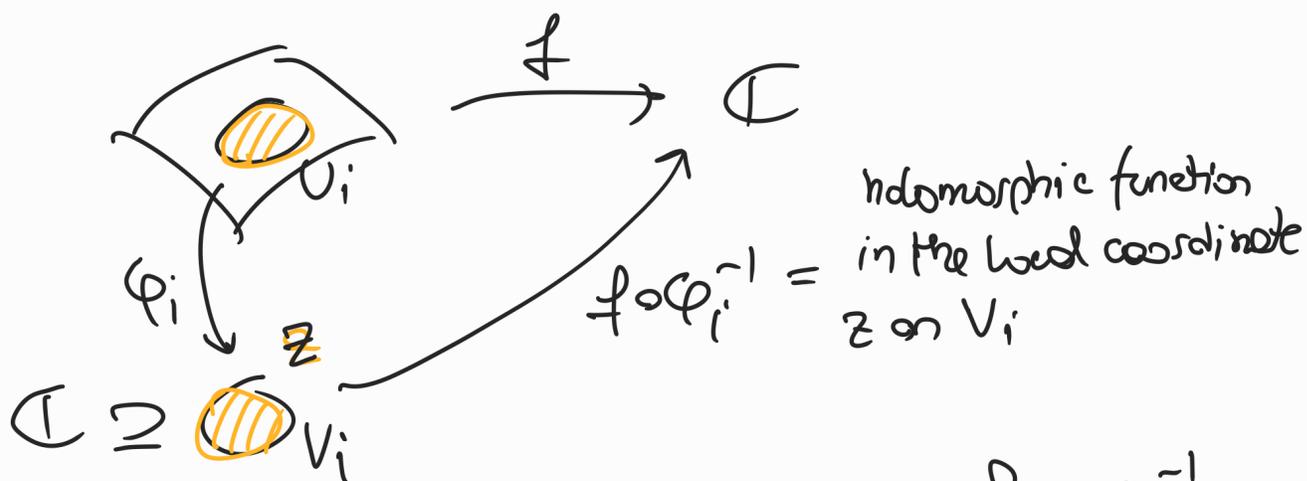
Since on a Riemann surface we have local coordinates we can speak of holomorphic functions

Def: HOLONORPHIC FUNCTION

Let S be a Riemann surface. A function $f: S \rightarrow \mathbb{C}$ is holomorphic if it is holomorphic in each local coordinate on S .

More formally, this means the following: we have

an open cover of charts $S = \bigcup U_i, \varphi_i: U_i \xrightarrow{\sim} V_i \subseteq \mathbb{C}$



Then f is holomorphic if each composition $f|_{U_i} \circ \varphi_i^{-1}$ is holomorphic. This can be generalized to maps between any two Riemann surfaces

Def: HOLONORPHIC MAP

A map $f: S_1 \rightarrow S_2$ between two Riemann surfaces is holomorphic if it is holomorphic in each local coordinate on S_1 and S_2 .

Let $f: S_1 \rightarrow S_2$ be an holomorphic map between Riemann surfaces and let $p \in S_1$. Then Exercise 1.2 says that there are local coordinates around p and $f(p)$ such that f has the form

$$f(z) = z^e \quad e > 0$$

Observe that e does not depend on the local coordinate. For example we can also define it as

$$e = \max \left\{ n \mid f^{(0)}(p) = f^{(1)}(p) = \dots = f^{(n-1)}(p) = 0 \right\}$$

Def: MULTIPLICITY of a MAP

With the above notation, we define

the MULTIPLICITY of f at the point p as

$$\text{mult}_p(f) = e.$$

Example: An holomorphic function $f: S \rightarrow \mathbb{C}$ has a zero at p

if $f(p) = 0$ and $\text{mult}_p(f) = e$.

Def: RAMIFICATION POINT

We say that an holomorphic map $f: S_1 \rightarrow S_2$ is ramified at p , if $\text{mult}_p(f) > 1$.

§ 2.2 : MAPS of COMPACT RIEMANN SURFACES.

We will mostly care about COMPACT CONNECTED RIEMANN SURFACES, since these correspond to projective curves.

Holomorphic maps $f: S_1 \rightarrow S_2$ between two connected compact Riemann surfaces enjoy many nice properties:

(1) Any holomorphic map $f: S_1 \rightarrow S_2$ is either constant or surjective.

proof: if f is not constant then it is open (Exercise 1.3). Moreover f is closed because S_1 is compact. Hence $f(S_1)$ is both open and closed and as S_2 is connected it follows that $f(S_1) = S_2$.

(2) Any nonconstant holomorphic map $f: S_1 \rightarrow S_2$ has finite fibers.

proof: from the local form of an holomorphic function, we can see that the fibers $f^{-1}(p)$ are discrete. Since S_1 is compact, $f^{-1}(p)$ must be compact and discrete, hence finite.

(3) Any nonconstant holomorphic map $f: S_1 \rightarrow S_2$ has finitely many ramification points.

proof: as for (2).

Now we can define the most important invariant of an holomorphic map between compact Riemann surfaces.

Prop/Def Let $f: S_1 \rightarrow S_2$ be a nonconstant holomorphic map between compact connected Riemann surfaces.

Then for any $q \in S_2$ the number of points in the fiber, counted with multiplicity, is constant:

$$d(q) = \sum_{p \in f^{-1}(q)} \text{mult}_p(f)$$

This is called the DEGREE of the map.

proof: We will show that d is locally constant. Let $q \in S_2$ and let $f^{-1}(q) = \{p_1, \dots, p_n\}$. Then we can find charts $U_i \subseteq S_1$ around each of the p_i and $V \subseteq S_2$ around q such that in the corresponding local coordinates, f looks like $f(z) = z^{e_i}$ around each p_i .

Now, since S_1, S_2 are both compact, by shrinking V if needed, we can assume that $f^{-1}(V) \subseteq U_1 \cup \dots \cup U_n$ (exercise in set topology).

Now we show that the function is constant on V . Let $q' \in V$ then $f^{-1}(q') \subseteq U_1 \cup \dots \cup U_n$. Then we can simply count the points of the fiber in each U_i : on each of those the map

looks like $f(z) = z^{e_i}$ and it is now clear that $f^{-1}(a) = \begin{cases} \text{one pt of mult } e_i & , \text{ if } a=0 \\ e_i \text{ distinct pts} & , \text{ if } a \neq 0 \end{cases}$

In any case, the sum of pts with multiplicity is e_i . Hence $d(q') = \sum e_i \forall q' \in V$. \square